



“Bertram” Bocheng Lin

2D Animator and Layout Artist

Eng / 中文

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A thoughtful, adaptive craftsman who enjoys tackling technical challenges. Both ready to absorb new knowledge and keen on sharing knowledge with others.

Skills

Toon Boom Harmony
Storyboard Pro
Clip Studio Paint
Adobe Photoshop
Adobe Premiere
Adobe After Effects
Adobe Audition

Education

2021 ~ 2025 Honours Bachelor of Animation

Sheridan College, Oakville, ON

Project

2024 ~ 2025 Sheridan Thesis Film: *Collector on the Sneak*

- Planned the original story. Created all animation and backgrounds according to the schedule.
- Incorporated techniques from Harmony cut-out workflow into the hand-drawn animation.

2023 ~ 2024 Sheridan Third Year Group Film: *Catfished*

- Established the overall background style. Worked on forest, cave, alter layouts.
- Created initial concept sketches for locations, props, and characters.
- Worked on assigned animation scenes.

2019 ~ 2022 Fan Art: Animated Music Storyboard for *Rain World*

- Created dynamic scenes inspired by the lore of the game, which are matched to music beats.
- Revisualized game 2D environments as 3D spaces.

Experience

2024 May ~ Aug. Sheridan Story Lab Storyboarder

- Storyboarded “alien planet exploration setbacks” sequence based on part of a longer script.
- Iterated based on the director’s feedback. Coordinated with team members for hook-ups.

2022 Feb. ~ Mar. Volunteer Colourist

- Coloured multiple scenes for *L'Arantelle*, a Sheridan senior thesis film made in Harmony.

2021 Sept. ~ Dec. Animation Portfolio Workshop TA-in-Training (Remote)

- Performed drawing exercise demos on camera for students, fulfilling assigned curriculum.

